

EDUCATION: *Bowling Green State University, Bowling Green, Ohio*

Graduating in May 2008 with a **Bachelor of Fine Arts**
Semesterly appearance on the **Dean's List 2004-2007**
Member of the University **Honor's Program**
Recipient of Full Tuition **Presidential Scholarship**
GPA of **3.7** on a 4.0 scale

EXPERIENCE:

Field Surveyor, Gateway Engineers, Pittsburgh, Pa. 2003-2004
» *Learned CAD software and made detailed sketches of planned construction sites.*
Editor, Pittsburgh Mayor's Youth Council Television Show, Pittsburgh, Pa. 2004
» *Edited and Shot DV footage of events and interviews.*
Art Intern, Life Formations Animatronics Studio, Bowling Green, Oh. 2004-2005
» *Worked under Creative Director, Gene Poor.*
Peer Facilitator, Intro to Art- BGSU ART 101, Bowling Green, Oh. 2005-2006
» *Assisted in the creation of Art assignments and Orchestrated group animation projects.*
Student Volunteer, SIGGRAPH Convention, Boston, Ma. 2006
» *Assisted in preparing and maintaining the Art Gallery.*
Instructor, College Animation Workshop, Bowling Green, Oh. 2007
» *Instructed a 12 week workshop on the principles of animation.*
Vice President, BGSU Student SIGGRAPH chapter. 2007
» *Managed events and visiting artists (Such as Pixar Animator Andrew Gordon).*
Animator, BGSU Arts and Science Vision, Bowling Green, Oh. 2007- Currently
» *Animating logos and transitions for BGSU promotional videos.*

FREELANCE WORK:

Tutor, Bi-weekly Middle School level computer art/fine arts 2006-2007
Animator, Vector Advertising company logo 2006
Animator, "Fighting the Freshman 15" web-episode intro animation 2007
Graphic Designer, IMPACT Learning Community posters and booklets 2007- Currently
Web Designer, Bill Mogush: Quirkols.com 2007- Currently
Concept Artist, Dr. M. N. Browne: Academic Illustration 2007- Currently
Concept Animator, McGraw Book Publishing: Animations of Legal Terminology 2007- Currently

EXHIBITIONS and AWARDS:

1st Place, FJORG! International Iron Animator Competition, SIGGRAPH 2007, San Diego, Ca.
» *On a team of 3 that won a 32 hour animation competition. 14 other teams were selected to compete.*
1st Place Sculpture, BGSU UnderGraduate Exhibit 2006
1st Place Digital Print, BGSU UnderGraduate Exhibit 2006
2nd Place Animated Short, BGSU UnderGraduate Exhibit 2006
Best In Show, BGSU UnderGraduate Exhibit 2006
1st Place, \$2000 Freshman Talent Award 2005