

Tomas Jech

CHARACTER ANIMATION

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425 503 2973

EDUCATION

Bachelor of Fine Arts from Bowling Green State University
Graduated with University Honors
GPA of 3.6 on a 4.0 scale

EMPLOYMENT

CSG Animator, Bungie (Aquent), Kirkland WA. 2009

Game animation for Halo Reach

Pixar Animation Intern, Emeryville CA. 2008

Worked on projects under Senior Animators Mark Walsh and Andy Beall.

Animator, BGSU Arts and Science Vision, Bowling Green OH. 2007-2008

Animated logos and transitions for promotional material.

Teaching Assistant for Intro to ART, BGSU ART101, Bowling Green OH. 2005-2006

Designed and supervised group animation projects.

Art intern, Life Formations Animatronics Studio, Bowling Green OH. 2004-2005

Worked under guidance of Creative Director, Gene Poor.

Video Editor, Pittsburgh Mayor's Youth Council, Pittsburgh PA. 2004

Edited and shot DV footage of interviews and events.

Gateway Engineers Field Surveyor, Pittsburgh PA. 2003-2004

Used CAD software to make detailed overviews of construction sites.

FREELANCE/VOLUNTEER WORK

Illustrator, "Asking the Right Questions" textbook illustrations, 2008

Judge, FJORG International Iron Animator Event SIGGRAPH, 2008

Vice President, BGSU Student SIGGRAPH Chapter, 2007

Animation Instructor, 12 week workshop on principles of animation, 2007

Animator, "Fighting the Freshman 15" webisode, 2007

Graphic Designer, IMPACT learning community posters, 2007

Web Designer, Bill Mogush personal art portfolio, Quirkols.com, 2007

Flash Animator, "Legal Squirrels" Animation on legal terminology, 2007

Animation/Art Tutor, Bi-weekly Highschool level, 2006-2007

Animator, Vector Advertising Logo, 2006

Student Volunteer, SIGGRAPH convention, Boston MA. 2006

ACCOMPLISHMENTS

9th Place 11 Second Club Entry, Jan 2008

99th percentile score, California Test of Critical Thinking, 2008

Top 1% score on a world standard critical thinking test.

Presenter at National Convention of Undergraduate Research, 2008

Based on a paper on the role of story and art in games.

Published Illustrations in "Asking the Right Questions" 9th edition, 2008

Working for Dr. M. Neil Browne, widely sold and respected author.

1st Place, FJORG! International Iron Animator Competition, SIGGRAPH, 2007

On a team of 3 that won a 32 hour animation competition.

1st Place Sculpture, BGSU UnderGrad exhibit, 2006

1st Place Digital Print, BGSU UnderGrad exhibit, 2006

2nd Place Animated Short, BGSU UnderGrad exhibit, 2006

Medici Circle Best in Show, BGSU UnderGrad exhibit, 2006

1st Place, Freshman Talent Awards, 2005